



Course Title: Art and Anatomy: The Basics of Figure Drawing

Course Code: ART 67

Instructor: Lauren Toomer, MFA, Department of Art & Art History joint with the Division of Clinical Anatomy;

Bruce Fogel, DDS, Division of Clinical Anatomy

Class Sessions and Recording

Meeting days and times: April 29 & May 6, 10:00am - 12:30pm PT

Meeting location: Zoom

The class sessions will be recorded, however, it is highly recommended to participate live in order to get the full benefit of the course. The session is tailored to the students who are present on Zoom.

Course Features:

- Live Session
 - Some lecture, live drawing demonstration on Zoom, and instructor feedback.
- Assignments & Coursework
 - Handouts, Homework Assignments and other course materials posted in Canvas

Course Summary

The class will focus on figure drawing and learning important anatomical landmarks that aid one in drawing the body accurately. Students will use graphite pencils and paper to draw. Simplified illustrations, and other media, like our virtual human body app (the complete anatomy app), are used as references in the sessions.

**Please see course page for full description and additional details.*

Grade Options and Requirements

Due to its short format, this course may not be taken for Credit or a Letter Grade. If you require proof of participation, your instructor will provide Certificates of Attendance. Please contact the instructor after completing the class. The Continuing Studies office does not issue these certificates.

Recommended Course Materials (please obtain before the first session)

The following [link is a recommended pencil kit](#). You may purchase your art supplies anywhere or use a standard #2 pencil and any paper for the session. If you would rather buy your materials in-person, Michael's Art Supply Store is an option with many locations ([any basic kit](#) and [sketch pad](#)).

Tentative Outline

Day 1

1. Drawing and anatomy basics / how-to instruction
2. Figure drawing practice with simple forms, poses, and gesture

Day 2

1. Figure drawing and shading the human form.